NAME	-1 1	NAME	— I
ALIGNMENT SIZE RACE	—	ALIGNMENT SIZE RACE	
CLASS / LEVEL CR	— I	CLASS / LEVEL CR	<u> </u>
HEIGHT WEIGHT HAIR EYES	<u> </u>	HEIGHT WEIGHT HAIR EYES	
NOTES		NOTES	
INITIATIVE MODIFIER	PORTRAIT	INITIATIVE MODIFIER	PORTRAIT
SENSES		SENSES	
DEFENSE	OFFENSE	DEFENSE	OFFENSE
AC ARMOR CLASS	SPEED SPACE REACH	AC ARMOR CLASS	SPEED SPACE REACH
ARMOR BONUSES	FLY CLIMB SWTM BURROW	ARMOR BONUSES	FLY CLIMB SWIM BURROW
HP HIT POINTS	MELEE ATTACK BONUS DAMAGE CRITICAL	HP HIT POINTS	MELEE ATTACK BONUS DAMAGE CRITIC
FORT. REF. WILL SAVE		FORT. REF. WILL SAVE	
SPECIAL DEFENSE		SPECIAL DEFENSE	
	DANGED		ANACED
	RANGED ATTACK BONUS DAMAGE CRITICAL		RANGED ATTACK BONUS DAMAGE CRITIC
STATISTICS		STATISTICS	
STR DEX CON CONSTITUTION	SPECIAL	STR DEX CON CONSTITUTION	SPECIAL
INT WIS CHA CHARISMA WISDOM		INT WIS CHA CHARISMA	
BAB SASE ATTACK BONUS		BAB BASE ATTACK BONUS	
	MAGIC	BASE IT THE REAL OF THE PARTY O	MAGIC
FEATS	76 P	FEATS	
	ERANGE TOUCH		POUCH POUCH
	SPELLS		SPELLS
SKILLS		SKILLS	