

CHARACTER NAME _____ ALIGNMENT _____ PLAYER _____

CHARACTER LEVEL _____ HOMELAND _____ CAMPAIGN _____

RACE _____ DEITY _____ SIZE _____ GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____ HAIR _____ EYES _____



	ABILITY SCORE	ABILITY MODIFIER	ITEM SCORE	ITEM MODIFIER	TEMP. SCORE	TEMP. MODIFIER
STR						
DEX						
CON						
INT						
WIS						
CHA						

TOTAL	ARMOR	DEX	SHIELD	NAT.	DEF.
AC = 10					
TOUCH = 10					
FLAT - FOOTED = 10					
INITIATIVE	ARCANE FAILURE			DR	
= +	SPELL RESISTANCE			SPEED	FT. SQ.
TOTAL = DEX + MISC	TEMPORARY CHANGES				

SAVING THROWS	TOTAL	BASE SAVE	ABIL. MOD.		
FORTITUDE (CONSTITUTION)					
REFLEX (DEXTERITY)					
WILL (WISDOM)					

NOTES:

COMBAT MANEUVER				
TOTAL	BAB	STR	SIZE	MISC
= + + +				
COMBAT MANEUVER				
TOTAL	BAB	STR	SIZE	DEX
= + + + + 10				

BASE ATTACK BONUS	
HP HIT POINTS	NON-LETHAL DAMAGE
TOTAL:	

WEAPON									
ATTACK	BAB	WEAPON	ABILITY	FEAT	SIZE	MISC.	TEMPORARY CHANGES	CRIT	TYPE
DAMAGE	DIE	WEAPON	STR	FEAT	MISC			RANGE	AMMUNITION

NOTES:

SKILLS

SKILL NAMES	TOTAL	ABILITY	RANKS	MISC
<input type="checkbox"/> ACROBATICS	=	DEX	+	+
<input type="checkbox"/> APPRAISE	=	INT	+	+
<input type="checkbox"/> BLUFF	=	CHA	+	+
<input type="checkbox"/> CLIMB	=	STR	+	+
<input type="checkbox"/> CRAFT ()	=	INT	+	+
<input type="checkbox"/> CRAFT ()	=	INT	+	+
<input type="checkbox"/> CRAFT ()	=	INT	+	+
<input type="checkbox"/> DIPLOMACY	=	CHA	+	+
<input type="checkbox"/> DISABLE DEVICE	=	DEX	+	+
<input type="checkbox"/> DISGUISE	=	CHA	+	+
<input type="checkbox"/> ESCAPE ARTIST	=	DEX	+	+
<input type="checkbox"/> FLY	=	DEX	+	+
<input type="checkbox"/> HANDLE ANIMAL	=	CHA	+	+
<input type="checkbox"/> HEAL	=	WIS	+	+
<input type="checkbox"/> INTIMIDATE	=	CHA	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> KNOWLEDGE ()	=	INT	+	+
<input type="checkbox"/> LINGUISTICS	=	INT	+	+
<input type="checkbox"/> PERCEPTION	=	WIS	+	+
<input type="checkbox"/> PERFORM ()	=	CHA	+	+
<input type="checkbox"/> PERFORM ()	=	CHA	+	+
<input type="checkbox"/> PERFORM ()	=	CHA	+	+
<input type="checkbox"/> PROFESSION ()	=	WIS	+	+
<input type="checkbox"/> PROFESSION ()	=	WIS	+	+
<input type="checkbox"/> RIDE	=	DEX	+	+
<input type="checkbox"/> SENSE MOTIVE	=	WIS	+	+
<input type="checkbox"/> SLEIGHT OF HAND	=	DEX	+	+
<input type="checkbox"/> SPELLCRAFT	=	INT	+	+
<input type="checkbox"/> STEALTH	=	DEX	+	+
<input type="checkbox"/> SURVIVAL	=	WIS	+	+
<input type="checkbox"/> SWIM	=	STR	+	+
<input type="checkbox"/> USE MAGIC DEVICE	=	CHA	+	+
<input type="checkbox"/> ()	=	()	+	+
<input type="checkbox"/> ()	=	()	+	+
<input type="checkbox"/> ()	=	()	+	+
<input type="checkbox"/> ()	=	()	+	+

